

Fluid Mechanics - MTF053

Lecture 17

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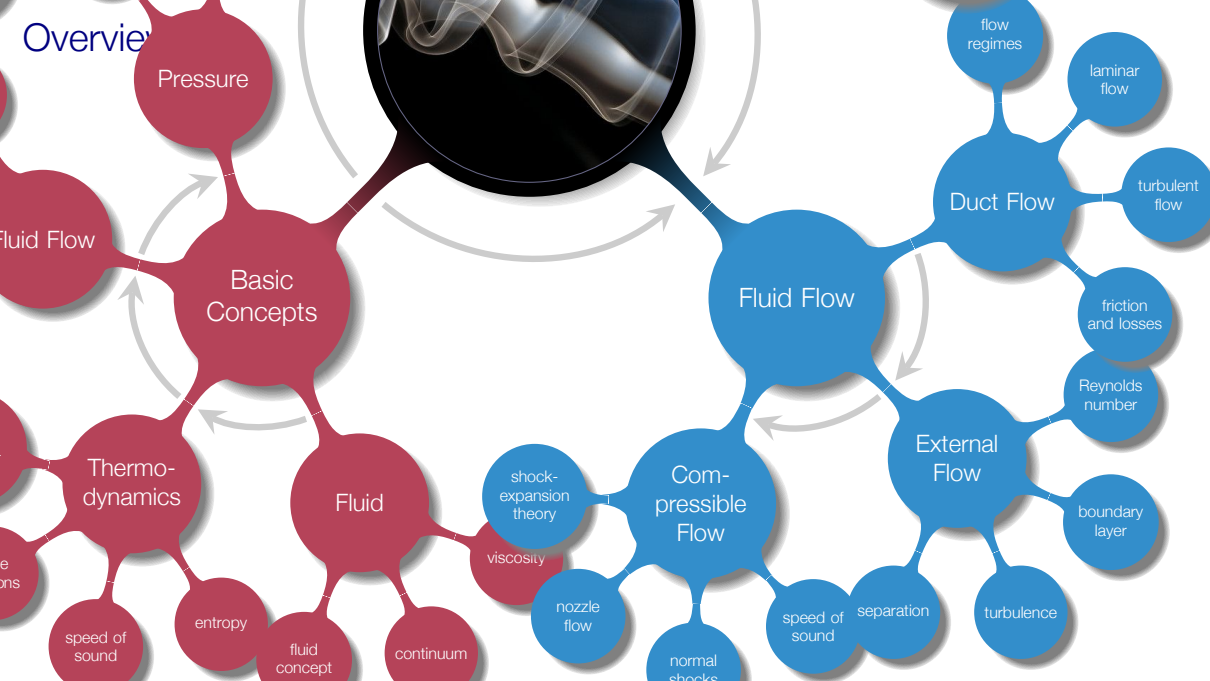
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Chapter 7 - Flow Past Immersed Bodies

Overview



Learning Outcomes

- 4 Be **able to categorize** a flow and **have knowledge about** how to select applicable methods for the analysis of a specific flow based on category
- 6 **Explain** what a boundary layer is and when/where/why it appears
- 21 **Explain** how the flat plate boundary layer is developed (transition from laminar to turbulent flow)
- 22 **Explain** and use the Blasius equation
- 23 **Define** the Reynolds number for a flat plate boundary layer
- 24 **Explain** what is characteristic for a turbulent flow
- 29 **Explain** flow separation (separated cylinder flow)
- 30 **Explain** how to delay or avoid separation
- 31 **Derive** the boundary layer formulation of the Navier-Stokes equations
- 32 **Understand** and explain displacement thickness and momentum thickness
- 33 **Understand, explain** and **use** the concepts drag, friction drag, pressure drag, and lift

Let's take a deep dive into boundary-layer theory

Complementary Course Material

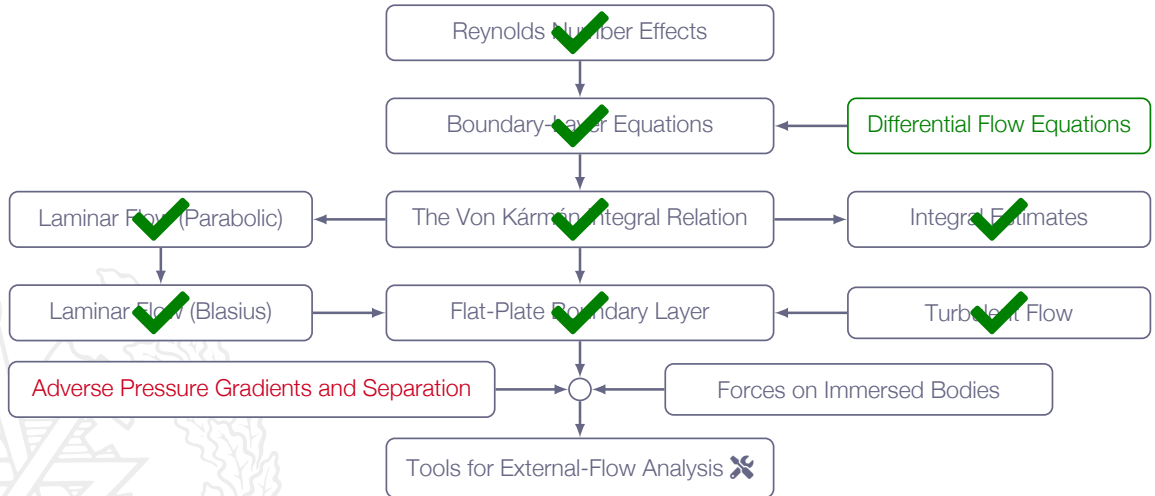
These lecture notes covers chapter 7 in the course book and additional course material that you can find in the following documents

MTF053_Equation-for-Boundary-Layer-Flows.pdf

MTF053_Turbulence.pdf



Roadmap - Flow Past Immersed Bodies



Pressure Gradient

Adverse pressure gradient

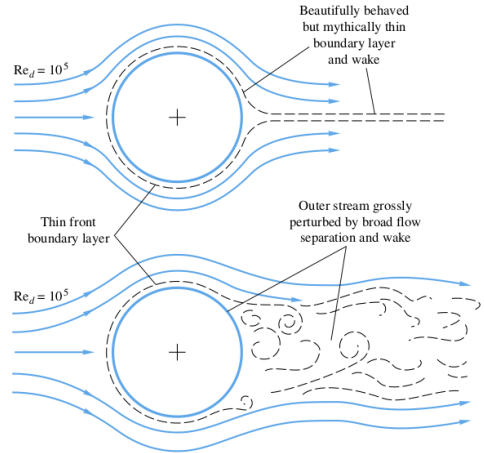
pressure increases in the flow direction
may lead to separation

Favorable pressure gradient

pressure decreases in the flow direction
the flow will not separate

Separation mechanism

loss of momentum near the wall
adverse pressure gradient
decelerated fluid will force flow to separate from the body



Pressure Gradient

Boundary layer formulation of the momentum equation:

$$u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} = -\frac{1}{\rho} \frac{dp}{dx} + \frac{1}{\rho} \frac{\partial \tau}{\partial y}$$

with $u = v = 0$ close at the wall, we get

$$\left. \frac{\partial \tau}{\partial y} \right|_{wall} = \mu \left. \frac{\partial^2 u}{\partial y^2} \right|_{wall} \Rightarrow \left. \frac{\partial^2 u}{\partial y^2} \right|_{wall} = \frac{1}{\mu} \frac{dp}{dx}$$

Note! applies both for laminar and turbulent flow

Pressure Gradient

$$\left. \frac{\partial^2 u}{\partial y^2} \right|_{wall} = \frac{1}{\mu} \frac{dp}{dx}$$

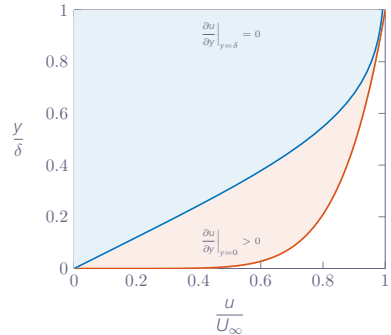
$$\frac{\partial^2 u}{\partial y^2} \sim \frac{\left. \frac{\partial u}{\partial y} \right|_{y=\delta} - \left. \frac{\partial u}{\partial y} \right|_{y=0}}{\delta} < 0$$

Adverse pressure gradient ($\frac{dp}{dx} > 0$):

$$\frac{\partial^2 u}{\partial y^2} > 0 \text{ at the wall } (y = 0)$$

$$\frac{\partial^2 u}{\partial y^2} < 0 \text{ in the outer layer } (y \rightarrow \delta)$$

thus $\frac{\partial^2 u}{\partial y^2} = 0$ somewhere in the boundary layer



Pressure Gradient

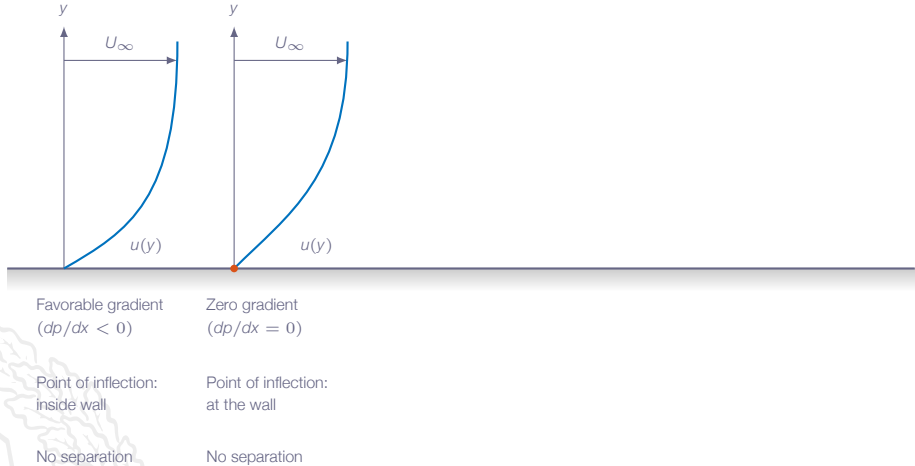


Favorable gradient
($dp/dx < 0$)

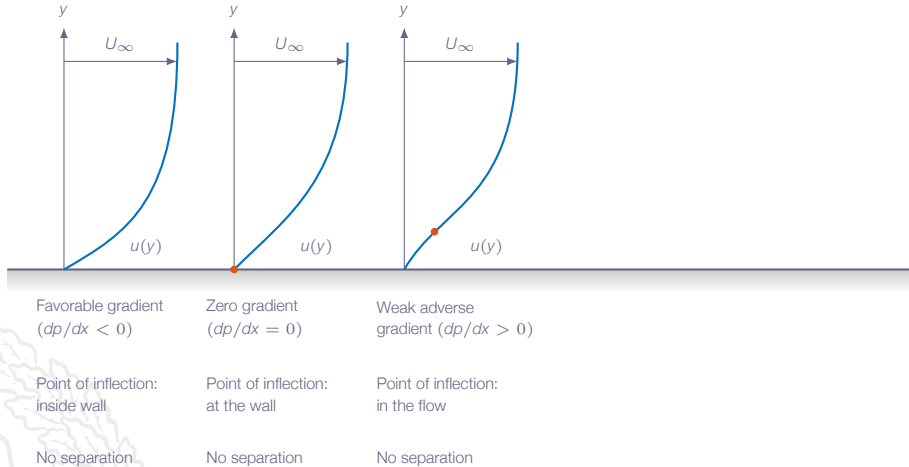
Point of inflection:
inside wall

No separation

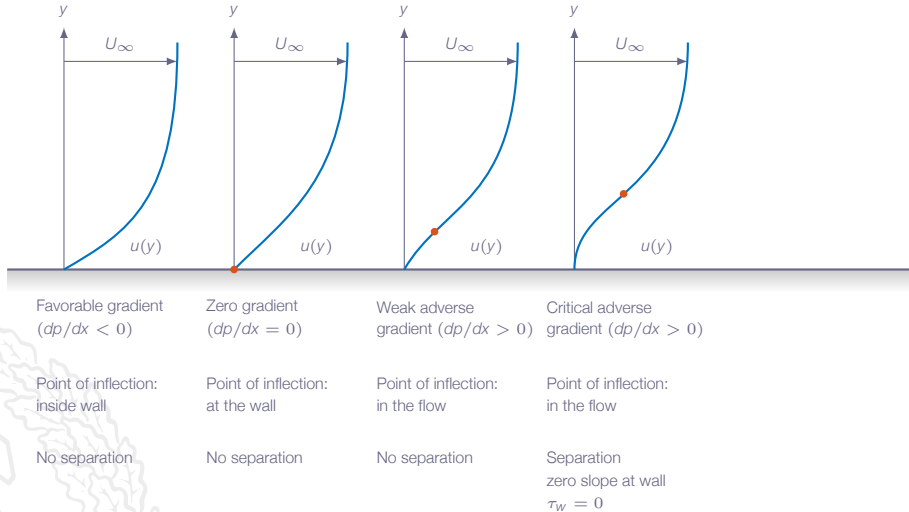
Pressure Gradient



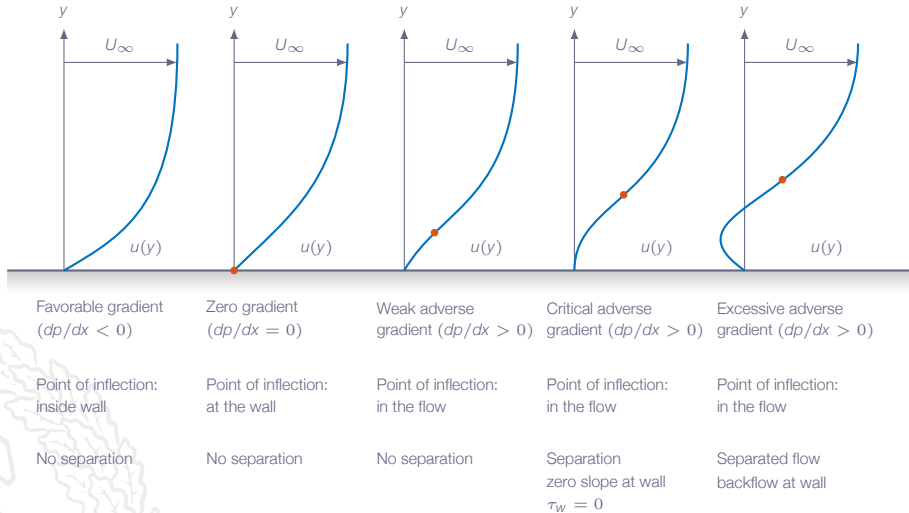
Pressure Gradient



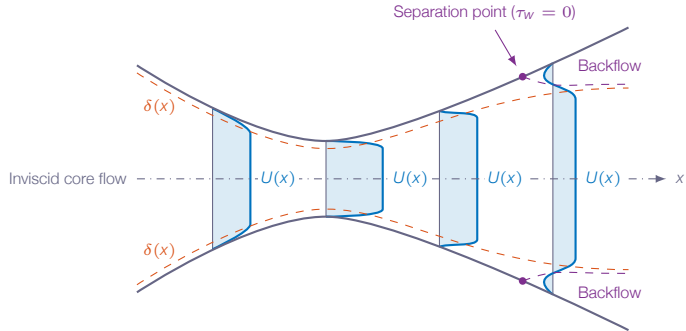
Pressure Gradient



Pressure Gradient



Pressure Gradient



Nozzle

decreasing area

favorable pressure
gradient

$$dp/dx < 0$$

$$dU/dx > 0$$

Throat

minimum area

zero pressure
gradient

$$dp/dx = 0$$

$$dU/dx = 0$$

Diffuser

increasing area

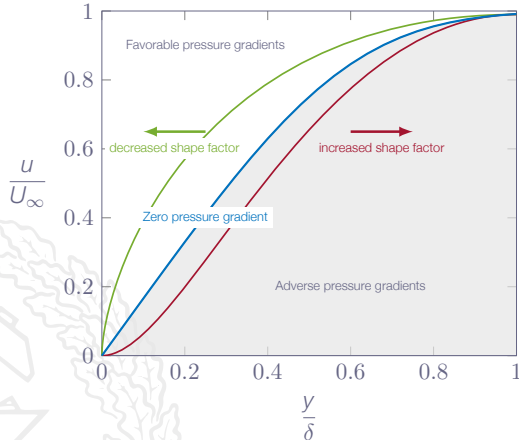
adverse pressure
gradient

$$dp/dx > 0$$

$$dU/dx < 0$$

Shape Factor

$$\text{Shape factor: } H = \frac{\delta^*}{\theta}$$



Laminar flow:

No pressure gradient: $H \approx 2.6$

Separation: $H \approx 3.5$

Turbulent flow:

No pressure gradient: $H \approx 1.3$

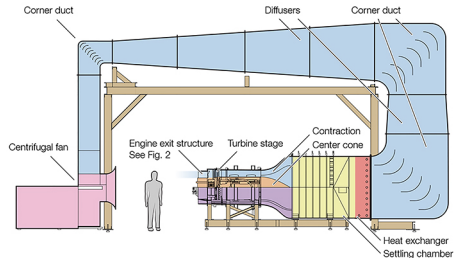
Separation: $H \approx 2.4$

Avoid or Delay Separation

Decrease magnitude of adverse pressure gradient

Guide vanes

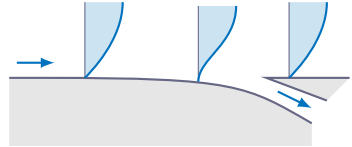
Streamlining



Avoid or Delay Separation

Remove decelerated fluid

Boundary layer suction



Avoid or Delay Separation

Increase near-wall momentum

Injection of high-velocity fluid

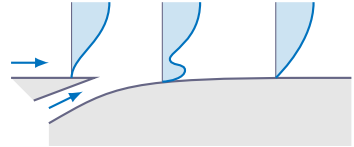
Forced **transition to turbulence**

surface roughness

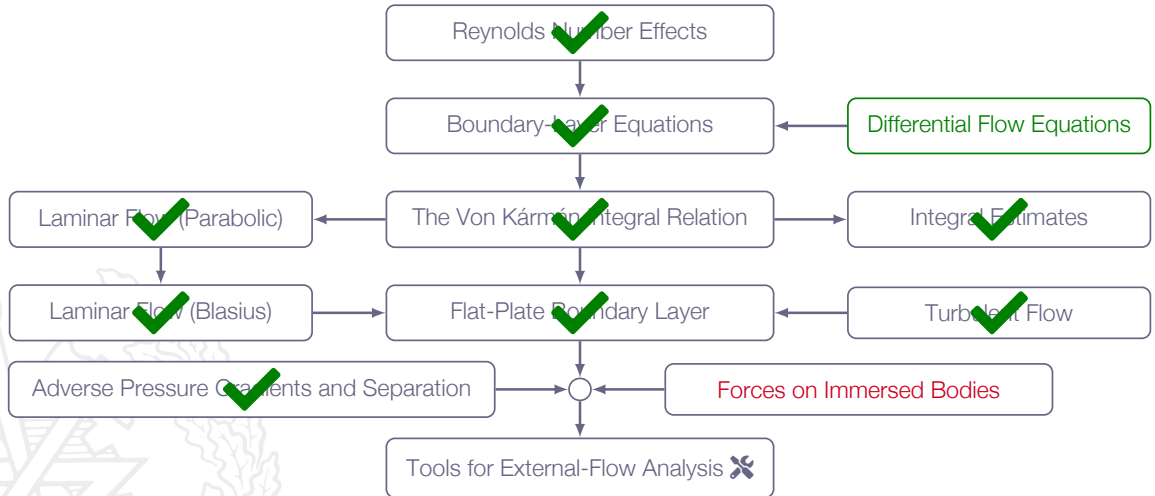
surface irregularities (dimples on the surface of a golf ball)

trip wires

Negative consequence: comes with **increased friction**



Roadmap - Flow Past Immersed Bodies

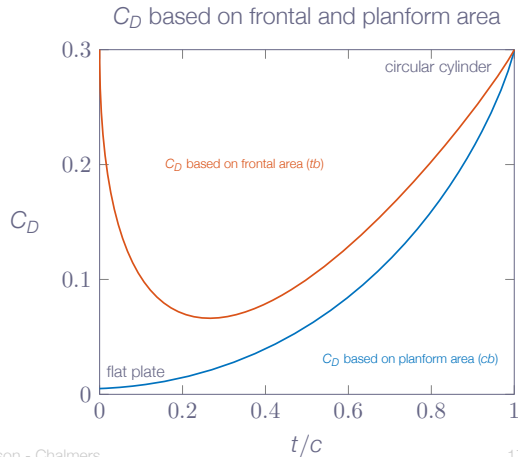
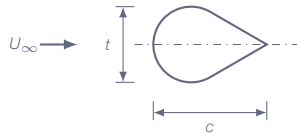


Drag of Immersed Bodies

$$C_D = \frac{\text{drag}}{\frac{1}{2}\rho U_\infty^2 A} = f\left(\frac{U_\infty L}{\nu}\right)$$

Characteristic area A:

1. Frontal area
blunt objects: *cylinders, cars*
2. Planform area
wide flat bodies: *wings, hydrofoils*
3. Wetted area
ships



Drag of Immersed Bodies

$$C_D = C_{D_{\text{pressure}}} + C_{D_{\text{friction}}}$$

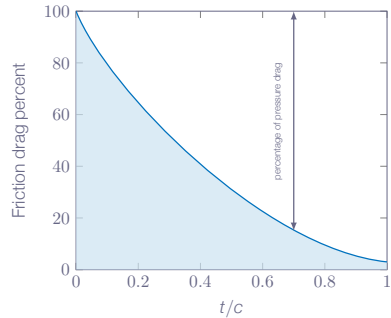
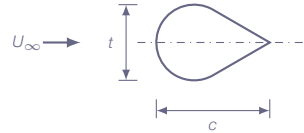
Pressure drag:

"the difference between the high front stagnation pressure and the low wake pressure on the backside of the body"

"often larger than the friction drag"

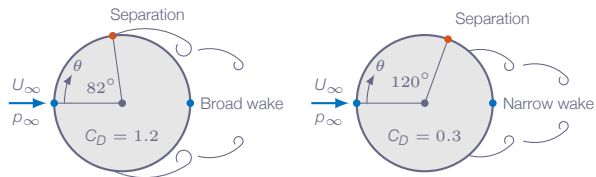
The relative importance of friction and pressure drag depends on:

1. body shape
2. surface roughness

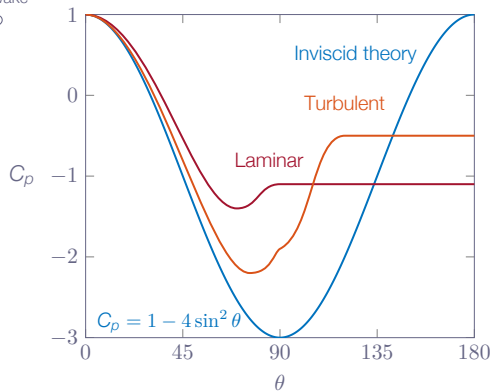


Note! for a cylinder, friction drag can be as low as a few percent of the total drag

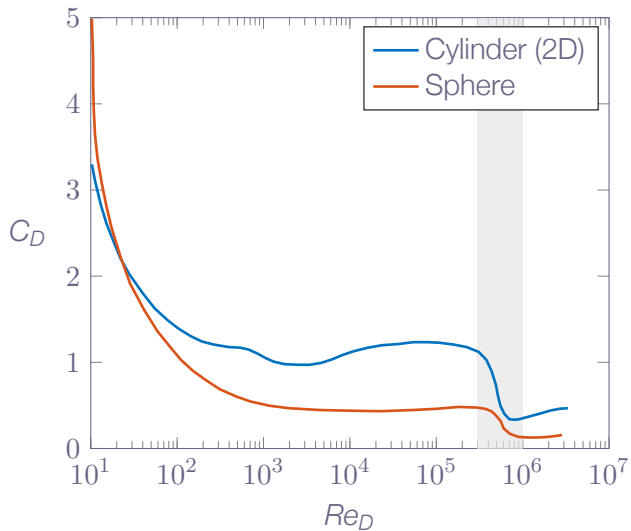
Cylinder Surface Pressure



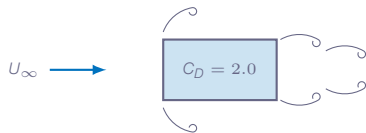
$$C_p = \frac{p - p_\infty}{\rho U_\infty^2 / 2}$$



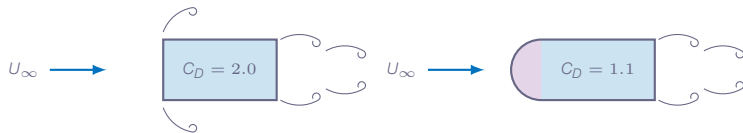
Cylinder Drag



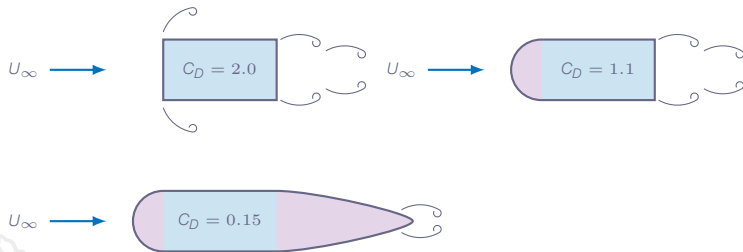
Streamlining



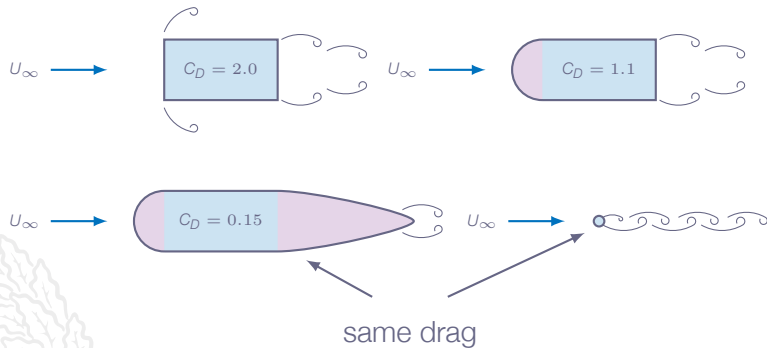
Streamlining



Streamlining



Streamlining



Drag Prediction

No reliable theory for drag prediction (with the exception of flat plates)

The separation point can be predicted with some accuracy but not the wake flow

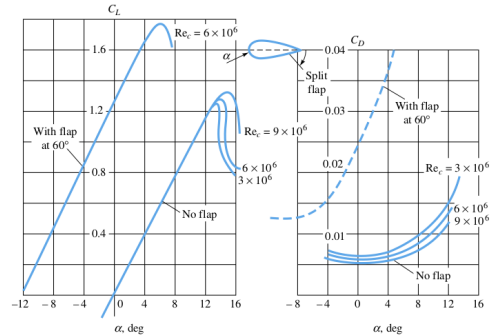
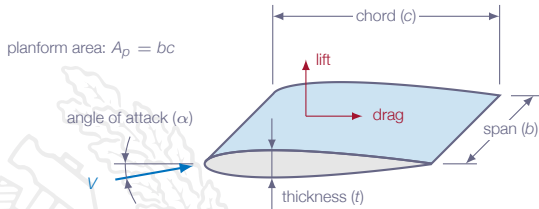
CFD or experiments needed



Wing Lift and Drag

$$C_D = \frac{F_D}{\frac{1}{2} \rho U_\infty^2 A_p}$$

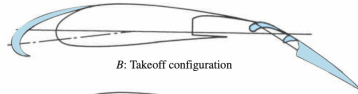
$$C_L = \frac{F_L}{\frac{1}{2} \rho U_\infty^2 A_p}$$



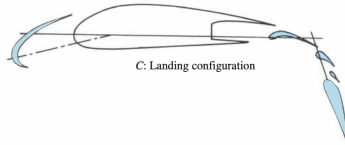
Wing Lift and Drag - High-Lift Devices



A: Cruise configuration



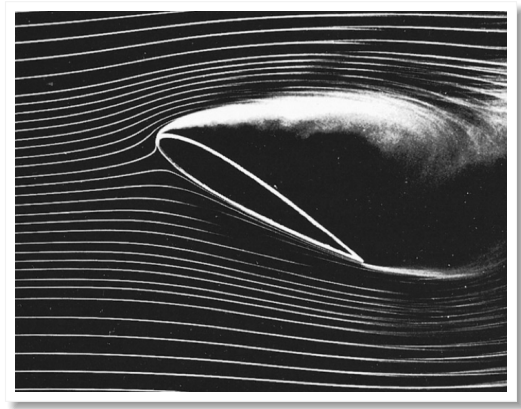
B: Takeoff configuration



C: Landing configuration



Wing Lift and Drag - Wing Stall

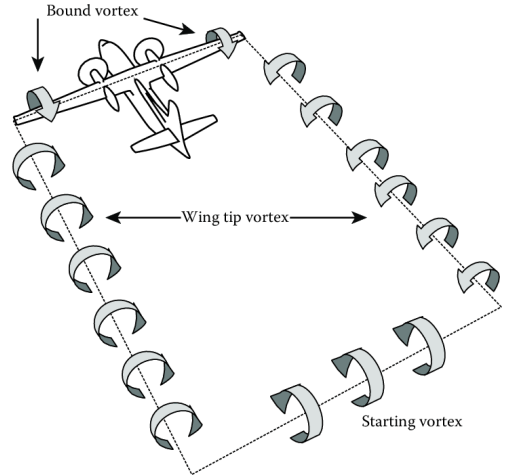


Front view

Low p

High p

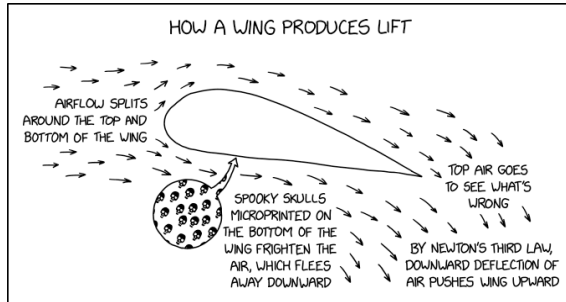
Wing Lift and Drag - Induced Drag



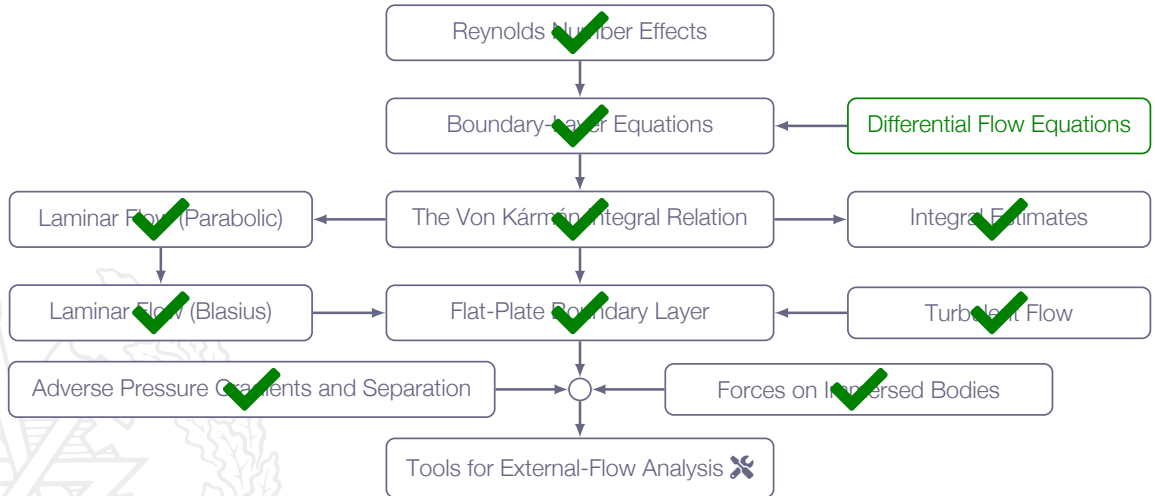
Wing Lift and Drag - Induced Drag



Wing Lift and Drag



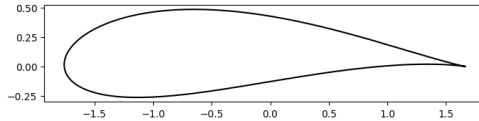
Roadmap - Flow Past Immersed Bodies



Joukowski Transform

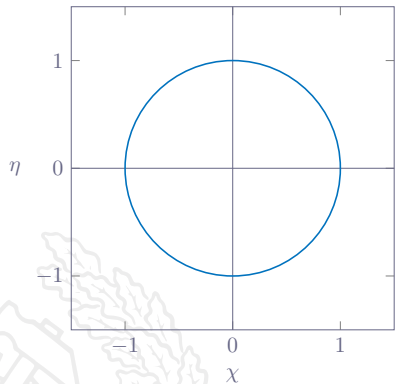


A Joukowski wing is generated in the complex plane by applying the Joukowski transform to a cylinder

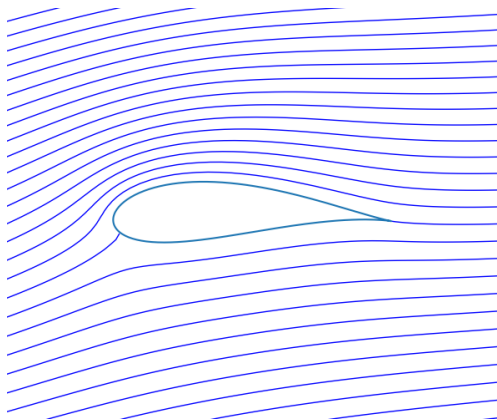


Since the potential flow around a cylinder is well known it is by using so-called conformal mapping possible to get the flow around the wing profile from the cylinder solution

Joukowski Transform



$$\zeta = \chi + i\eta$$



$$z = \zeta + \frac{1}{\zeta} = x + iy$$

Complex Conjugate

